Game Design Document

Fill up the Following document

1. Write the title of your project.

City rescuer or Space Shooter.

1. What is the goal of the game?

To rescue the city from invading aliens.

1. Write a brief story of your game?

The city of the hero has been invaded by the aliens .Hero is the last

hope of the city members .Hero has to fight against all the aliens and

rescue the city.

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Hero | Move according to the user(up &down). |
| 2 | Bullets | It can kill aliens. |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Aliens | Can decrease the life of the hero. |
| 2 | Obstacles | Can decrease the life of the hero. |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

Hero ability increases as the hero goes on killing enemies.